

ANASTASIA ANDRIANOVA

Character and prop designer with over 7 years of experience in the industry and a life long passion for animation. Keen on learning new styles and continuously improving my skills.

Contact

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 drawingwithana@gmail.com

Education

● Character design for Animation, Certificate

CGMA (on-line)
January - May 2023

● Bachelor of Media Arts, Animation Major

Emily Carr University of Art and Design
(Vancouver, Canada)
2012-2016

● Bachelor of Theatre Management

Russian Academy of Theatre Arts
2006-2011

Software

Adobe Photoshop
Illustrator
Harmony Toon Boom
Adobe Animate
After Effects

Experience

● Maternity leave

January 2023-Present time

● 3D Character and Prop Designer

“Go, Dog. Go!”

WildBrain Studios July 2022- December 2022

- Designing characters and props from concept drawings to finished package
- Designing re-dresses for existing characters

● Prop Designer

“Polly Pocket” (Season 5)

WildBrain Studios December 2021-June 2022

- Designing props
- Drawing prop and character rotations
- Drawing board pulls and special poses for existing characters

● Lead 2D Harmony Builder

“Proud Family” and “Johnny Test”

WildBrain Studios April 2020 – November 2021

- Checking and approving character builds
- Sending revisions
- Helping supervisor with schedules and team building activities
- Training new builders ToonBoom Harmony in general and specifically the show requirements

● 2D Harmony Builder

“Last Kids On Earth”

Atomic Cartoons November 2018 – March 2020

● Posing/Layout Artist

“Polly Pocket”

DHX Media November 2017 – October 2018

● 2D Harmony Builder

“Cloudy With a Chance of Meatballs”

DHX Media June 2016 – October 2017